



SQUASH REGULATIONS

- (a) Matches are to be played on a Home and Away basis on Saturday mornings commencing at 9:00 a.m. unless by mutual agreement. It is recommended that at least three (3) courts are available for each match.
- (b) Teams will consist of eight (8) graded players. The team sheet is to be filled out prior to commencement of the first rubber. When determining team order, players may only move one position up or down, relative to other established players, from the last round they played, except where players ranked higher are unavailable for selection. Where a player becomes incapacitated during a warm-up or scheduled match, any rubber interrupted will be forfeited and a replacement player may be substituted for subsequent rubbers. If a substitute is made, the team must still play in the original order of merit as specified on the team sheet. If a substitute / replacement is not available to replace an incapacitated or absent team member, players will be moved up one place from their original seed. All points for the 8th player are therefore forfeited to the opposing team.
- (c) If a player is not able to commence within 10 minutes of the scheduled starting time, that rubber will be forfeited. A forfeit means losing 0 - 15. Other positions will remain unaltered.

(d) In the event of an on-court injury during a game / rubber, all points won by the injured player up until the injury occurred will count in the overall score. Points from this and the remaining games / rubbers will however, be forfeited to the opposing team's advantage.

- (e) Top seeds should play last unless by agreement.

Draw for each round:

5 v 6	1 v 2	5 v 5	1 v 1
6 v 5	2 v 1	6 v 6	2 v 2
7 v 8	3 v 4	7 v 7	3 v 3
8 v 7	4 v 3	8 v 8	4 v 4

Marking and refereeing will be by arrangement from the two Schools.

- (f) A match is decided firstly by rubbers, then games, then points.
- (g) SCORING: the Point-a-rally (PAR) system for scoring is to be used, where every rally is a point, regardless of who served. If you serve and lose the rally, then your opponent gets a point and the right to serve. Each player is to play two rubbers with each rubber to be the best of three (3) games, scoring to 15. Where the score reaches 14 -14, the receiver gets the choice of playing to 15, or 17 (which will be expressed as 15-14 on the score sheet, irrespective of the actual score). **Players are limited to a break of 90 seconds (maximum) between each game.**
- (h) Premiership points will be on the basis of 2 for a win, 1 for a draw and 0 for a loss. If after Round 9 teams are equal on premiership points, positions will be decided on percentage, rubbers won over rubbers played.
- (i) Equipment
 - i. Headgear is restricted to eye goggles (compulsory), worn correctly, and headbands (optional).
 - ii. Double yellow dot squash balls must be provided by the Home team.
- (j) Schools must specify their own uniform, consisting of squash / tennis shorts, designated school shirt with a collar, sports socks and appropriate non-marking sports shoes. Both coaches must confer before the start of play to check that the correct uniform is being worn. Rubbers involving incorrectly dressed players will be forfeited [refer point (c)].
- (k) The rules of the Squash Victoria should be followed with the following amendment (for safety reasons):

Rule on 'Turning Blind': When the ball that should be taken on the backhand is allowed to pass behind the striker causing the striker to turn and hit the ball coming off the back wall, the striker must then call 'let'. A let will automatically be allowed if, in the opinion of the umpire, the striker is in a position to play.

If the striker hits the ball then it becomes an automatic stroke to the opponent (endangers the physical well-being of the opponent). An appeal can be made by the opponent in cases when the ball is taken and not called. This decision is then a handout. This rule will be monitored by coaches.
- (l) All schools should be familiar with, and where appropriate, follow the contents of the Adverse Weather Policy.

Results

It is the responsibility of the coach of the **HOME TEAM** to telephone / SMS the Firsts results to Troy Rowe, AGSV Executive Officer on 0431 812 470 or 9001 6300, by 3:00 p.m. on Saturday