

GENERAL

AGSV Badminton is conducted under the rules of Badminton Victoria, unless otherwise stated.

Any amendment to a rule/regulation implemented by the governing body will only be applied to AGSV Regulations once it has been ratified in accordance with AGSV procedures. Players and coaches are fully expected to conduct themselves within spirit of the game and in accordance with the

[AGSV Standard of Behaviour](#)

- (a) Open competition: each School can enter x1 Firsts team, up to ten (10) other teams across Division 2 and 3, which are to be ranked on ability, not year levels. Matches will be played at the Melbourne Badminton Centre (6-16 Joseph St, Blackburn North), Unique Badminton (Ricketts Rd. Mt. Waverley), or AGSV schools, subject to availability.
- (b) Year 7 & 8 Junior competition: each school may enter up to eight (8) teams. All matches will be played at an AGSV school, subject to availability.
- (c) Scoring:
- Firsts: decided by four singles, best of three rally point sets to 21 points (no advantage or setting), and two doubles of one set to 31 (no advantage or setting).
- Open Division 2/3: decided by four singles, best of three rally point sets to 11 points (no advantage or setting) and two doubles of one rally point set to 31 (no advantage or setting).
- Junior (Y7/8): decided by best of three rally point sets. First two sets to 11 (no advantage or setting for first 2 sets). Third set if required. At 11-all a player has to win by 2 points. At 15-all, first to 16 will win the set. Doubles decided by one rally point set to 21 points (no advantage or setting).
- (d) Schools must stipulate their playing uniform, consisting of badminton / tennis shorts, designated school shirt, sports socks and appropriate non-marking sports shoes. A match involving incorrectly dressed players will be forfeited.
Both coaches must confer before the start of play to exchange team lists and check that the correct uniform is being worn.
- (e) All teams may have up to six (6) players with a minimum of four (4). First teams must exchange a team sheet which specifies seed order before the commencement of the match. When determining team order, a player may only move **one (1)** position up or down per round, relative to other players in that team from the last round played, except where players ranked higher are unavailable for selection.
Where there is evidence that a player/s has been moved up or down more than one spot in a particular round/s without consent from the AGSV Executive, all sets for the player/s in that round/s will be forfeited and subsequently awarded to the opposing player.
Score sheets and ladders will be recalibrated accordingly.
- (f) Where a player becomes incapacitated during a warm-up or scheduled match, a substitute player may commence or complete the match, however the injured player will forfeit the set in progress. The substitute player may take their place for the remaining Doubles or allocated sets of Singles. All points won by the injured player up until the injury occurred will count in the overall score. If a replacement is used, the team must play in the original order of merit as specified on the team sheet. If a player cannot be replaced, all points from this and the remaining games / sets will be forfeited to the opposing team's advantage.
- (g) No player may play in two teams on the same Saturday, except where that player substitutes for an incapacitated player in the Firsts.
- (h) If play is not continuous, the School who is unable to field a designated player in team order will forfeit the Set.

- (i) Coaching is only permitted during prescribed intervals (*refer (j) below). Coaches are **not** permitted to coach from the baseline. Coaches or supervisors may not enter the court of play for medical or disciplinary reasons unless a request to do so has been approved from an opposing coach or supervisor.
- (j) *Permitted intervals: 60 seconds or less when the leading score reaches 11 points or 15 points in doubles. An interval is also permitted between the first and second game and between the second and third game but cannot exceed 120 seconds. Under no circumstances can play be delayed for a player to receive advice or recover other than permitted intervals as outlined above.
- (k) Matches will be umpired by players. In the event of a dispute, the players will refer the decision to supervising staff from both Schools. Scores must be called out after each rally.
- (l) Feather shuttles will be used for Firsts matches (Yellow Epsilom #808 or Aeroplane Black Label EG1130). Match shuttles to be supplied by the team listed first on the fixture. All other divisions will use plastic/nylon shuttles (e.g. Epsilom, Yonex).
- (m) **Rankings for "Bye-Practice match round"**
As part of x3 rounds of Redraws, teams must uphold the rankings/team order used in the last "Official AGSV match" (the match immediately prior to the "practice match round"). Teams who alter rankings / order for the "Practice match" are not permitted to use these rankings as the basis for selecting rankings / order for the next "Official AGSV match".

Where there is any evidence of teams using 'altered rankings' from the "practice match" to set their rankings / order for the next "Official match", all sets for the player/s in question for that round/s will be forfeited and subsequently awarded to the opposing player. Score sheets and ladders will be recalibrated accordingly.
- (n) **Nominating players for AGSV representative team:**
Only players who have been ranked 1,2 or 3 for the vast majority of the season can be nominated for AGSV selection. Teams who have players have been ranked in positions below their capability do so at the detriment of that player/s when it comes to AGSV selection.
- (o) Results to be recorded on official AGSV Badminton scoresheet and submitted.

(p) **Premiership** Points are awarded as follows: Win = 2 points; Draw = 1 point; Loss = 0 points.

(q) **Redrawn rounds** (round 6, 7, 8)

Each team will play each other team once during the home and away season. At the conclusion of Round 5, three (3) rounds of redrawn matches will be played. The schedule of matches for these rounds will be determined by the ladder positions after Round 5. Results from the three (3) rounds of redrawn matches will be added to the original ladder.

Ladder positions will be separated by i) premiership points. Where teams are equal on premiership points after Round 5, the following criteria will be used to separate ladder positions: ii) by who won the home and away match (head to head). Where teams placed first, second or third on the ladder cannot be separated by i) or ii), calculation iii) will be used to determine who has the superior 'Sets Index' (SI) from matches played between these teams. If that fails, the calculation will include the next team down the rung (and so on) until a separation is achieved. Where teams placed second, third (or below) cannot be separated by i) or ii) or iii), matches played against the team who is immediately above on the ladder will be included in the calculation. If that fails to separate, the calculation will include the next team above (and so on) until a separation is achieved.

Teams who finish **fourth (4th) place or below** after the fifth round **cannot** climb higher on the ladder from results achieved in redrawn rounds. Where ladder positions cannot be separated by the method of separation outlined in i) or ii) above after the three redraw rounds, aspects of calculation iii) will be used until a separation is achieved (refer above). **Ladder positions 3rd – 6th will be finalised after the Redrawn rounds. These teams are not required to play on Grand Final day (Round 9).**

(r) **Grand Final** (Round 9)

The top two (2) teams as determined by ladder positions after eight (8) rounds will contest the Grand Final (Round 9) to decide the Premiership.

All schools should be familiar with and where required, follow the contents of the [Adverse Weather Policy](#).

SUBMITTING FIRSTS RESULTS

It is the responsibility of the coach of the [WINNING team](#) to telephone / SMS the results to **Dyson Baker** (AGSV Competitions Lead) on **0400 556 801** by **2.00 pm Saturday**.

Doubles Matches Explained Doubles match between A & B against C & D. A & B won the toss and decided to serve. A to serve to C. A will be the initial server while C will be the initial receiver.

Course of action / Explanation	Score	Service from Service Court	Server & Receiver	Winner of the rally		
	Love All	Right Service Court. Being the score of the serving side is even.	A serves to C. A and C are the initial server and receiver.	A & B.	C	D
					B	A
A & B win a point. A & B will change service courts. A serves again from Left service court. C & D will stay in the same service courts.	1-0	Left Service Court. Being the score of the serving side is odd.	A serves to D	C & D.	C	D
					A	B
C & D win a point and also right to serve. Nobody will change their respective service courts.	1-1	Left Service Court. Being the score of the serving side is odd.	D serves to A.	A & B.	C	D
					A	B
A & B win a point and also right to serve. Nobody will change their respective service courts.	2-1	Right Service Court. Being the score of the serving side is even.	B serves to C	C & D	C	D
					A	B
C & D win a point and also right to serve. Nobody will change their respective service courts.	2-2	Right Service Court. Being the score of the serving side is even.	C serves to B	C & D	C	D
					A	B
C & D win a point. C & D will change service courts. C serves from Left service court. A & B will stay in the same service courts.	3-2	Left Service Court. Being the score of the serving side is odd.	C serves to A	A & B	D	C
					A	B
A & B win a point and also right to serve. Nobody will change their respective service courts.	3-3	Left Service Court. Being the score of the serving side is odd.	A serves to C	A & B	D	C
					A	B
A & B win a point. A & B will change service courts. A serves again from Right service court. C & D will stay in the same service courts.	4-3	Right Service Court. Being the score of the serving side is even.	A serves to D	C & D	D	C
					B	A

Note that this means: The order of server depends on the score odd or even same as in singles. The service courts are changed by the servicing side only when a point is scored. In all other cases, the players continue to stay in their respective service court from where they played previous rally. This will guarantee alternate server.