GENERAL

Any amendment to a rule/regulation implemented by the governing body will only be applied to AGSV regulations once it has been ratified in accordance with AGSV procedures. Players and coaches are fully expected to conduct themselves within spirit of the game and in accordance with the AGSV Standard of Behaviour.

FIRSTS MATCHES

- The Coach of the home team will approach and greet visiting staff and players
- Schools may use different players in singles and doubles matches

(a) Apart from observing the rules of Tennis, players should at all times refrain from engaging in any acts of gamesmanship which threaten the spirit of the sport, in particular on the part of the receiver when the server is about to commence play. A Coach should draw any such unsporting behaviour to the attention of the opposing coach.

(b) Matches will be played wherever possible, on Saturdays, Matches should commence at 8:30 am except by mutual agreement between the Sports Coordinators of the opposing schools. In the event of rain preventing initial play both teams are required to remain for a minimum of one hour after the scheduled starting time before abandoning the game. The Home school should make its playing facilities available to the visiting team at least 25 minutes before the scheduled starting time. Where a player has not arrived 20 minutes after the scheduled start of play, the rubber will be forfeited.

(c) **Friday matches**:
Where no other alternative is available, scheduling of start times for Friday matches must be considerate of academic time before participating schools submit a request for the Heads to approve.

(d) If the allocated courts are unfit or unavailable for play, the match may be transferred to other courts, with the approval of the Heads of Schools concerned. However, there will be no change in venue after play commences, and a match scheduled for Friday may not be transferred to Saturday because of weather. The Executive Officer should be notified of any change.

(e) All Firsts players must wear the nominated school tennis uniform, including polo shirt and shorts. Both coaches must confer before the start of play to check that the correct uniform is being worn. Rubbers involving incorrectly dressed players will be forfeited. All tennis players must wear correctly soled tennis shoes. This is particularly important where matches are being played on en-tout-cas surfaces.

(f) Matches will be decided by eight rubbers of doubles followed by eight rubbers of singles, each to consist of one first-to-8 game set. The 12-point tie-breaker will be used at 7-all: first to reach 7-points providing there's a 2-point advantage.

There will be two rounds of doubles matches: reverse doubles 1v2; 2v1; 3v4; 4v3 and doubles 1v1; 2v2; 3v3; 4v4.

Schools can form any combination of pairs for doubles matches, regardless of the singles rankings. The four pairings must be ranked in order of merit, as per the team list.

These lists must be exchanged by coaches before the match commences.

The order of doubles pairings and singles listed in the team list **must be adhered to** *regardless of circumstances. Those playing in both rounds of doubles must play with the same partner except in the case of a substitute player (refer below).*

A substitute player may be used in the number 4 pairing for the second round of doubles matches. This may be due to injury (refer g.) or to give an additional player a match. Where either of these are the case, the substitute cannot be ranked higher than number 8 in singles.

(g) Singles players will be arranged in order of merit on the team list submitted. When determining team order from the last round played, players may only move up or down one position, relative to other established players, except where players ranked higher are unavailable for selection.

Where there is evidence that a player/s has been moved up or down more than one spot in a particular round/s without consent from the AGSV Executive, all rubbers for that player in that round/s will be forfeited and subsequently awarded to the opposing player. Score sheets and ladders will be recalibrated accordingly.

The players in the singles matches need not necessarily be those of the doubles and vice- versa.

(h) Where a player becomes incapacitated during a warm-up or scheduled match, a substitute player may commence or complete the match. Once replaced, an injured player cannot take any further part in the match and must forfeit any set in progress. The substitute player may take their place for the remaining doubles or allocated singles sets. All points won by the injured player up until the injury occurred will count in the overall score. If a replacement is used, the team must still play in the original order of merit as specified on the team sheet. If a player cannot be replaced, all points from this and the remaining games / sets will be forfeited to the opposing team's advantage.

(i) Matches will be umpired and scored by the players contesting a match. Coaching is not permitted during the course of play. Advice may only be offered before and after sets. Coaches should not enter the court enclosure during play, except when dealing with the foot fault rule or where they are requested to score a tiebreaker.

(j) When the coaches agree that a player is foot faulting, the player should be warned immediately. A further infringement will necessitate the player's coach acting as foot fault umpire for the remainder of that set.

(k) The home team will provide sixteen new balls (Tennis Australia approved) for each match: eight new balls to be used for doubles, which will be re-used for singles 8, 7, 6 & 5. The remaining eight new balls to be used for singles 4, 3, 2 & 1.

(l) **Premiership Ladder**

Premiership points will be awarded on the basis of 2 for a win, 1 for a tie or washout and 0 for a loss. Completed Sets/Games in matches washed/heated out will be included in the ladder. If, at the end of allotted time or if bad weather intervenes and all rubbers have not been completed, a team will only be awarded the premiership points when in an unbeatable position.

SEMI FINALS (Round 10): On the week following the Home & Away season, the top four teams will play off in a semi final (1 v 4, 2 v 3) to decide who will contest the Grand Final. If after Round 9, teams are equal on Premiership points, ladder positions will be separated via the following criteria: (i) by premiership points. Where teams are equal on premiership points at the end of home and away rounds, ladder positions will be separated via the following criteria: (ii) by who won the home and away match (head to head). Where teams placed first, second or third on the ladder cannot be separated by (i) or (ii), or the Sets Index (SI) (sets 'for'/ over sets played) from matches played in the home and away season, a calculation (iii) will be used to determine who has superior Sets Index (SI) (sets 'for'/ over sets played) from matches involving these teams. If this fails to separate, the team who is immediately below on the ladder will be included in the calculation. If that fails, the calculation will include the next team down the rung (and so on) until a separation is achieved.

Where teams placed second, third (or below) cannot be separated by (i) or (ii), or the or the season's Sets Index, the third calculation (iii) will include matches played against the team who is immediately above on the ladder. If that fails to separate, the calculation will include the next team above (and so on). Where there are no more teams above, the calculation will include the team immediately below on the ladder (and so on) until a separation is achieved.

Semi final venues and start time will be set by the teams who finished first and second on the ladder. Generally, this should follow the start time allocated to matches by this school for the Home & Away rounds, unless an alternative time and day is mutually agreed upon by the participating schools.

NOTE: School's hosting a semi final are to assume full Home match responsibilities (ie. provision of First aid, match balls and equipment, payment of umpires, after match catering etc.).

In the event of a draw (including heat out or washout) in a semi final, no extra time will be played, nor will the game be replayed. The team who finished highest on the ladder at the end of the Home and Away season will be declared the winner.

GRAND FINAL (Round 11):
On the following week, the two teams who won their Semi Final will contest the Grand Final to decide the Premiership. The venue and start time will be set by the team finishing highest on the ladder (who will be the host school). Generally, this should follow the start time allocated to matches by this school for the Home & Away rounds, unless an alternative time and day is mutually agreed upon by the participating schools.

In the event of a draw in the Grand final (eg. washout), no extra time will be played, nor will the game be replayed. The team finishing with the most premiership points at the end of the Home and Away season will be declared the winner. Where both teams are equal on premiership points, the premiership/position on the ladder will be shared.

(m) All schools should be familiar with and where appropriate, follow the contents of the

Tennis Regulations

Adverse Weather Policy.

FIRSTS RESULTS

It is the responsibility of the coach of the **HOME** team to provide the Firsts Tennis results to Dyson Baker (AGSV Competitions Lead) on 0400 556 801 (telephone / SMS) by **3.00pm on Saturday**.

TENNIS - 12 POINT TIE BREAK - SINGLES

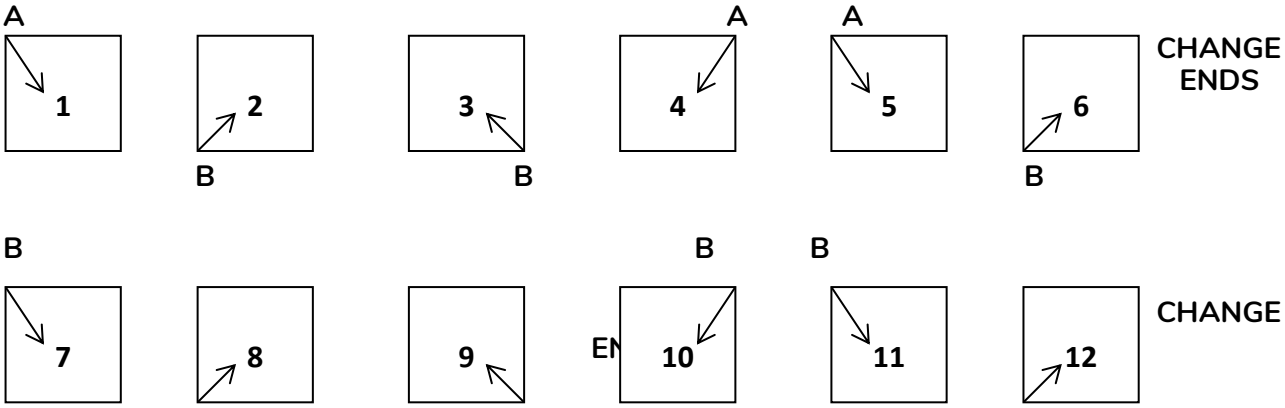
A player who first wins seven (7) points will win the game and the set, provided he leads by a margin of two (2) points. If the score reaches six (6) points all, the game will be extended until this two point margin has been achieved. Numerical scoring will be used throughout the tie-break game.

The player whose turn it is to serve will be the server for the first point. The opponent will be the server for the second and third points, and thereafter, each player will serve alternately for two consecutive points until the winner of the game and set has been decided.

From the first point, each service will be delivered alternately from the right and left courts, beginning from the right court.

NOTE: The first server serves only for one (1) point from the right court.

Players will change ends after every six (6) points.



DOUBLES

A pair who first wins seven (7) points will win the game and the set provided they lead by a margin of two (2) points. If the score reaches six (6) points all, the game will be extended until this two point margin has been achieved. Numerical scoring will be used throughout the tie-break game.

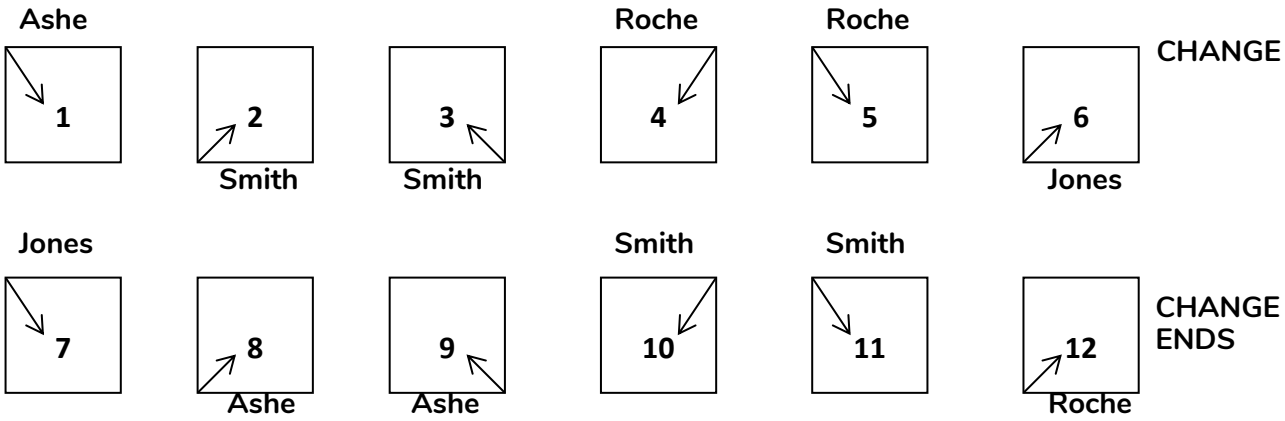
The player whose turn it is to serve will be the server for the first point thereafter each player will serve in turn for two points until the winners of the game and set has been decided.

NOTE: Players will serve from both ends, e.g. in a match Ashe and Roche v Smith and Jones, the serving order has been Ashe, Smith, Roche and Jones. At six games all, Ashe will serve one point, Smith will serve two points, Roche two points, Jones two points, Ashe two points etc., until a result has been achieved.

From the first point, each service will be delivered alternately from the right and left courts, beginning from the right court.

NOTE: The first server serves only one point from the right court. Odd points are served from the right court. Even points are served from the left court.

Players will change ends every six (6) points.



ASSOCIATED GRAMMAR SCHOOLS OF VICTORIA

Tennis Regulations

ALL MATCHES BELOW FIRSTS

- The Coach of the home team must approach and greet the visiting staff and players.
- Schools may use different players in singles and doubles matches.
- Coaches are to ensure that all players in their team are wearing correctly soled tennis shoes. This is particularly important in the case of *en-tout-cas* surfaces.
- Gamesmanship on the part of the receiver when the server was about to commence play is unacceptable. Whilst the laws of tennis may not be transgressed, on these occasions coaches should feel free to draw to the attention of the opposing coach any such unsporting behaviour.

(a) Eight singles and four doubles sets will be played. Each set will be first to six games advantage (tie breaker at 6 all) regardless of the number of courts available.
Where only 3 courts are available, at 'deuce', there is a sudden death point with the receiver choosing which side to receive.

(b) Early matches are to start at 8:30 a.m. except by prior arrangement. These matches must finish at 10:45 a.m. regardless of the scores, and those starting at 10:45 a.m. must cease no later than 1:00 p.m. Courts are to be opened and available for the visiting team at least 25 minutes prior to scheduled starting time of the first morning matches.

(c) If a match is incomplete at the end of the designated playing time, the result will be determined by the amount of sets won, then games won.

(d) Should a player or doubles pair be late to Year level match, their team is **not** to be penalised for their lateness. Games are to be played in the remaining time allotted.

(e) One pair of new balls per court will be made available by the home school for each age group.

(f) Dress (including footwear) will be `predominantly white' or as per designated school uniform for all team members. Rubbers involving incorrectly dressed players will be forfeited.

(g) A player may be warned once for foot faulting. A further infringement will necessitate the player's coach acting as foot fault umpire for the remainder of that set.

7C, 8C, 9C & 10C competition will use the following format of play

- Matches run for a two hour duration

8:30am Start Time
8.30am - Warm up
8:35am – Doubles games begin
9:20am – No doubles games started after this time
9:30am – Singles games begin
10:30am – Match ends and scores recorded

10:30am Start Time
10.30am - Warm up
10:35am – Doubles games begin
11:20am – No Doubles games start after this time
11:30am – Singles games begin
12:30am – Match ends and scores recorded

7C, 8C, 9C & 10C competition will use the following format of play (*continued*.....)

Getting Started

- Home Team Manager to welcome opposition and direct to appropriate courts
- Team managers to introduce all players to their opposition
- Warm up with respective doubles opposition for your first match
- Doubles play will commence with a prompt from the Team Managers at the scheduled time (see above).

Scoring

- 0, 15, 30, 40, game. At 40 - 40 play a deciding point to determine winner of that game
- First to 4 games. At 3 – 3, play one more game to decide the set. No tie-breaker.
  The final score will be 4 -3. Set score reported to team manager and written in score sheet.

Points for / Sets won (singles and/or doubles):

- Scores recorded on score sheet as reported by players
- The team that wins the set receives 1 point. Losing team receives 0 points.
- Incomplete sets:
  - Only record completed games on score sheet. For example, if the set score is 2 -1 and game score is 30 – 15, when players are asked to stop, the game in progress does not get recorded. The set score recorded in the scoresheet is 2 - 1
  - 1 point is awarded to the team that is leading an incomplete set.

Player attendance

- Players are to be listed on the scoresheet in order of merit
  - Singles - best player listed as #1 and least experienced player as #8
  - Doubles – the #1 singles player must play in the #1 doubles pair. Pair up players to form and list a #1 team (most adept players) down to least experienced listed at #4 pair
- Any players who do not have a direct opposition due to the opposition not having enough players to receive maximum points on the scoresheet. In this instance, all scheduled matches to be recorded as 4 – 0, with points awarded as above
- When there is no player from either team in attendance, no score/points to be recorded.

Winning Team on match day

- Sub-total both singles & doubles sets won
- Add both Singles sub-total and Doubles Sub-total to get the grand total of sets won.
- Record on score sheet
- The team who wins the greatest number of sets is declared the winning team

Scoring for the result (use scoresheets provided)

- Where both teams provide the same number of players:

  Score 1 point for each set won. If at the end of available time the teams have the same sets scored, match is decided on games won.

- Where one team has a full team (8 players) and the other team has less players:

  Team with correct number of players gets 4 points for every player they have that the opposition does not have (up to eight players). eg. School 'A' has 8 players, School 'B' has 6 players; School A starts with 8 points, 2 x 4 for each (or the equivalent of having won 8 sets). Should School B catch up and the match is tied on sets when time is called, the match will be decided by games completed.

(h) All schools should be familiar with and where appropriate, follow the contents of the **Adverse Weather Policy.**