

GIRLS FIRSTS BASKETBALL

Grade: AGSV/APS Firsts

Date:

Match:

									Т	ime	e:					Venu	ne:							
Team A:								RUNNING TEAM SCORE																
Ti	me - outs	1st			2nd					Α		ı	В	Α		В		Α	E	3	-	١	Е	3
Team fouls	(1st QTR)										1	1		4	11	41		81	81			121	121	
	(2nd QTR)										2	2		4	12	42		82	82			122	122	
	(3rd QTR)										3	3		4	13	43		83	83			123	123	
	(4th QTR)										4	4		4	14	44		84	84			124	124	
Name of	player	#	in	1	2	3	4	5			5	5		4	15	45		85	85			125	125	
											6	6		4	16	46		86	86			126		
											7	7		4	17	47		87					127	
											8	8			18			88				128		
									_		9	9			19	49		89				129		
												10				50		90				130		
									_		_	11				51		91				131		
									_			12				52		92				132		
									_		_	13				53 54		93				133		
									-			14 15			_	55		94				134 135		
									-	_	_	16				56		96				136		
									-		_	17				57		97					137	
									-			18			_	58		98				138		
Coach:							<u> </u>		-		_	19				59		99				139		
Coucii.											_	20				60	-	100				140		
Team B:											_	21			_	61		101				141		
Tim	ne - outs	1st			2nd							22				62		102				142		
	(1st QTR)								·			23				63		103				143		
	(2nd QTR)									_		24				64		104				144		
	(3rd QTR)									1	25	25		6	65	65		105	105			145		
	(4th QTR)									2	26	26		6	66	66		106	106			146	146	
Name of	player	#	In	1	2	3	4	5	1	2	27	27		6	67	67		107	107			147	147	
										- 2	28	28		6	86	68		108	108			148	148	
											_	29			_	69			109			149		
										_		30			70	70		110				150		
									-			31 32			71 72	71 72		111				151 152		
									-	_		33			73	73		_	113			153		
									-			34			74				114			154		
												35			_	75			115			155		
									-	_	_	36			_	76			116			156		
										_		37			_	77			117			157		
												38				78			118			158		
										_	_	39				79			119			159		
												40		8	30	80			120			160		
Coach:																								
	st Quarter		5			d Qu		er					Scor				NAME OF WINNING TEAM							
A B								Team A																
Score 2nd Quarter Score 4th Quarter							Final Score																	
A B A B							Team B																	
			Р	LAY	ERS	& O	FFIC	CAL	S NAN	1ES	м	US	T BE	CLE	٩R	LY P	RINTE	D						
Referee 1: Referee 2:								Referee 3:																
Scorekeeper (sheet): Timekeeper (par							(pane	Comments:																
(Assist. Sc'keeper): 24 sec Operator								1=-		2)	cons	rt ora		٠٠ ا	10 00 am Manday									
	10	To be scanned/emailed to APS Office (pso@apssport.org.au) by 10.00 am Monday																						

- 1. See General Regulations Governing Sporting Competitions.
- 2. Basketball is conducted under the rules of the Basketball Victoria unless otherwise stated. The 'no charge' rule will only be implemented at the Firsts level.

A. GENERAL

colour.

- 1. Players' names, initials and numbers are to be shown on the scoresheet, written in sequential order.
- 2. Each school should provide officials as indicated:
 - a. Firsts two per school (clock or scorer, and 24 second shot clock)
 - b. Other teams one per school (clock and scorer)
- 3. A player may only play one game per morning unless there is an agreement to the contrary between opposing coaches.
- 4. Players must wear complete uniforms. Recognised numbers must be attached to the back (20cm) and front (10cm) of the singlet. The following numbers are recommended: 00 99 (all inclusive).

 Junior Girls may wear a tee-shirt under their singlet. The tee-shirt must be of uniform colour, i.e. white or a school
- 5. Any player whose name is taken by a referee will be referred to her school authorities for further action.
- 6. Home schools are required to supply an approved size 6 match ball, time clock and scoresheets for all games.
- 7. The home school will provide two (2) Referees. For Firsts matches, both Referees must be of minimum Level 1 standard. Referees must be independent.
- 8. **Mercy Rule**: For all teams other than Firsts, the Mercy Rule will apply when a team has a 20 point lead. The leading team is compelled to fall back, playing defence inside the three (3) point line. Violations of the Rule:
 - a. Warning;
 - b. Technical foul shots plus possession.

B. SPECIFIC

First Teams

- 1. The following playing rules will apply to all Firsts matches:
 - a. Timing of Games. 4 x 8 minute quarters (75 minute time slot allowed for each game).
 - b. There will be a maximum of two time outs per team per half.
 - c. The clock will stop on all whistles throughout the game.
 - At least five minutes warm-up, two minutes half-time, one minute quarter and three-quarter time breaks will be permitted per game.
 - e. Where scores are level at the conclusion of the second half a maximum of two extra five minute periods shall be played to resolve the tie. (First teams only). Each team will be permitted one timeout within every overtime period. The clock will stop for all time outs during overtime and on every whistle in the last minute of any overtime period.
- 2. **Premiership**: The Premiership will be decided on points two points for a win and 1 point for a draw. Should any two or more teams be equal and have played each other, the team winning that contest shall take precedence, otherwise the teams shall be declared equal. The ladder for the redraw is decided on points, then the head to head result, then if equal, by percentage between the games played between those teams.
- 3. APS Representative Squad Selection: The APS Representative Basketball team will consist of 10 players. Selectors:

2021	CY, GGS, HY
2022	WC, Caul, CY
2023	HY, WC, Caul

All Other Games

- 1. The following playing rules apply for all non-First matches.
 - a. A 50 minute time slot allocated for each game. Play 2 x 20 minute halves (2 minutes at half-time)
 - b. For all teams other than Firsts, there will be 1 timeout per team per half. The clock does not stop for timeouts, unless called in the last 3 minutes of the second half.
 - c. The Clock will stop in the last three minutes of the second half for substitutions, shooting fouls, and time outs.
 - d. Mercy Rule When a team has more than a 20 points lead it is compelled to fall back, playing defence inside the 3 point lines.
 - e. That for 2020, the inclusion of a redraw (dependent upon numbers within divisions after six rounds for all Junior (Yr. 7-8) Basketball divisions.



GIRLS BASKETBALL



TIMING SUMMARY AGSV/APS FIRSTS GIRLS

- 4 x 8 minute quarters (5 minute warm-up, 2 minutes at half-time & 1 minute quarter and 3 quarter breaks will be permitted per game).
- 2 time-outs per team per half.
- The clock will stop on all whistles throughout the game.
- Overtime Where scores are level at the conclusion of the second half a maximum of two extra five minute periods shall be played to resolve the tie. (Firsts teams only). Each team has 1 timeout per extra five minutes. The clock will stop for time outs and on every whistle in the last minute of any overtime period.

AGSV/APS GIRLS - JUNIOR, INTERMEDIATE & OPEN

- 2 x 20 minute halves (2 minutes at half-time)
- 1 time-out per team per half. The clock does not stop, unless in the last three (3) minutes of the second half.
- Clock Stops The Clock will stop in the last three minutes of the second half for substitutions, shooting fouls, and time outs.
- Mercy Rule When a team has more than a **20 point** lead it is compelled to fall back playing defence inside the 3 point line.

Luke Soulos Executive Officer 1 April 2021



GIRLS FIRSTS BASKETBALL



To: Teachers-in-Charge, Basketball

It is the responsibility of the **Home team** to complete the following form and return it to **the APS Sport Office** on the **Monday following the game. This includes the best players and goal scorers from the opposition team.**

AGSV/APS GIRLS FIRSTS	BASKETBALL RESULTS	Round	Date played	
	defeated	_		_□
HOME TEAM:				
				-
·				
OPPOSITION:				-
Top Scorers:				
*Please attach a copy of	f the scoresheet.			
REMINDER:	Scores should be phoned (or no later than 2.00 pm ON TH			

Please return this information to the APS Sport Office.

(Email pso@apssport.org.au or Facsimile 9804 3630) on the MONDAY MORNING following each round.

Luke Soulos, Executive Officer APS Sport 1 April 2021