

GENERAL INFORMATION (all year level competitions)

All Football is conducted under the Rules of the VAFA (Victorian Amateur Football Association) unless otherwise informed or stated. Any amendment to a rule/regulation implemented by the governing body will only be applied to AGSV regulations once it has been ratified in accordance with AGSV procedures. Players and coaches are fully expected to conduct themselves within spirit of the game and in accordance with the [AGSV Standard of Behaviour](#).

- (a) Each game is under the control of the umpire/s whose authority and decisions must be respected. Abuse and intimidatory tactics must not be directed at the central umpire, the goal umpires or the boundary umpires. Spectators **are not** permitted in the centre square or near team huddles. During breaks, anyone on the ground must remain within 50m arcs.
- (b) A good spirit should be actively fostered between teams and between schools before, during and particularly after a game.
- (c) The Coach of each team is bound to insist that the players make the ball their object. Such practices as the deliberate annoying or 'niggling' of a player by his opponent, especially when the ball is in another section of the ground, must not be allowed.
- (d) Umpires are authorised to caution and if necessary, order off the field, boys who dispute their decisions, use bad language or are guilty of unduly rough play. The process for this is as follows:
 - The offending player must leave the ground in front of where the coach is positioned.
 - The umpire will inform the player of his period of order-off time.
 - **Coaches are responsible for policing the send off times according to Order-off Rules stipulated below.**
 - The runner is to notify the umpire when the order-off time is completed.
 - The umpire is to signal the player back on the field.

At the conclusion of a First XVIII match the umpires should complete the Football Umpires Report, including the number of any player who has been sent off, with a description of the offence.

Order off Rules (all competitions)

A 'zero tolerance' approach will be used in AGSV matches.

Yellow Card is shown by an umpire to player to indicate they have been cited for an offence and must leave the ground. This player cannot return to the field until **12 minutes** of playing time has elapsed and **can be replaced**. Examples of offences (but not limited to): audible obscenity, disputing a decision, throwing a mouth guard, intentional tripping by hand, wrestling.

Red Card is shown by an umpire to player to say they have been cited for any reportable offence. The player must leave the ground and cannot return to the field until **12 minutes** of playing time has elapsed. This player **can be replaced**. Examples of offences (but not limited to): sling tackling; dangerous tackling; striking; charging or dangerous bumping; tripping by foot or leg; avoidable contact with an umpire.

Black Card is shown by an umpire to a player to indicate they have been cited for one major reportable offence or they are receiving a second Red card for a reportable offence. **The player must leave the field for the remainder of the match and cannot be replaced by another player until 12 minutes of playing time has elapsed.** Examples of offences (but not limited to): intentional striking, head butting, or a second reportable offence in a match - sling tackle, kicking, striking, charging, dangerous bump to the head, tripping by foot or leg, avoidable contact with an umpire. ****Where it is found that the injured party was feigning injury the umpire may change the order-off time from whole game back to a duration of 12 minutes playing time.*

Racial Vilification:

If heard by the umpires, player is Sent off the rest of the game – **cannot be replaced** and a written description must be detailed on a match report or separate sheet of paper by the umpires. *Where claims of racial vilification are not heard by the umpire/s, the complaint must be referred to both coaches for appropriate follow up, with the AGSV Office to be notified of the outcome following school follow up.

- (e) Home schools are expected to meet visiting teams on their arrival. A member of staff must be responsible for each team.
- (f) Schools are urged to ensure that all goal and behind posts are padded.
- (g) The centre square is to be used in all Second XVIII matches. Where possible, this will also be implemented in all year level matches.
- (h) All players must wear the correct school uniform. This includes visible numbers on sleeved or sleeveless football jumpers for all levels. The wearing of gloves is **not permitted**.
- (i) No player who was a member of the First XVIII on the previous day is permitted to play in a Second XVIII or Year Level match on the following day.
- (j) The following times for quarters will be observed:
- Open B, Open C; Intermediate A, B (Years 10 & 9) and 8A: - 20 minutes.
 - Intermediate C, Year 8B and all Year 7 matches: - 15 minutes.
- (k) When a mark or free kick has been awarded:
- No opposing player will interfere with the player taking the kick, by throwing or pretending to throw any object.
 - No opposing player other than the player on the mark, will deliberately interfere with the player taking the kick, by talking or making any other noise or by movement. The Umpire is instructed in the event of breach, to impose a 25 metre penalty.
- (l) Kick ins: A player from the defending team may kick the ball back into play as soon as the goal umpire has signalled that a behind has been scored (no need to wait for the flag). A player does not have to kick to themselves to play on out of the goal square, however must be within the goal square to kick the ball back into play, or play on. Following a behind, the player on the mark must be positioned at least 15 metres from the top the goal square (was 10m). Grounds to be marked with a spot to indicate this 15m distance.
- (m)
- The last possession out of bounds rule will be implemented between the arcs only, in all matches. Should the last touch be difficult to determine, the Umpire will conduct a ball up, 10m inside the playing field.**
 - Deliberate rushed behind
A free kick shall be awarded against a player from the defending team who intentionally kicks, handballs or forces the football over the attacking team's goal line or behind line or onto one of the attacking team's goal posts, and the player:
 - Is greater than 9m from the goal or behind line
 - Is not under immediate physical pressure
 - Has had time and space to dispose of the football, or
 - From a ruck contest, hits the ball over the goal or behind line on the full.
 - Kick in timing
Players will have eight (8) seconds to possess the ball from a kick-in before being called to play on
 - The following are not used in AGSV matches:
 - 6-6-6 starting positions
 - the 'Stand' rule
 - 50 metre penalty (25m penalty in AGSV matches).

17.3 PROTECTED AREA

Other than the Player bringing the football into play, all Players must make every endeavour to immediately vacate the Protected Area described in Diagram 3.

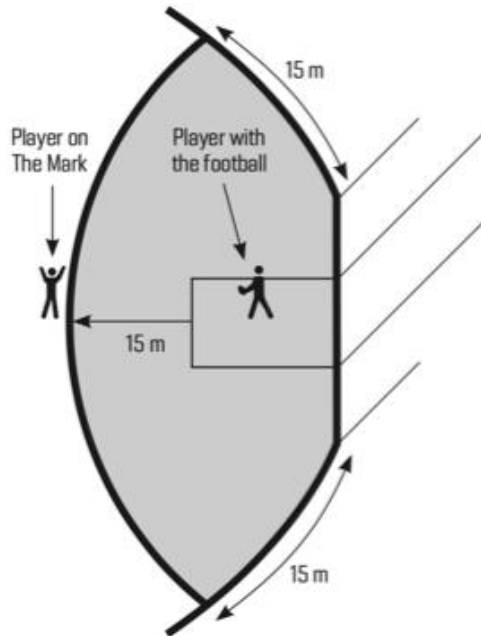


DIAGRAM 3

17.4 ATTACKING TEAM DELAYING RECOMMENCEMENT OF PLAY

Where the field Umpire is of the opinion that a Player from the Attacking Team:

- (a) is within the Protected Area described in Law 17.3 at the time when a Player from the Defending Team is bringing the football back into play, and not made every endeavour to immediately vacate the area;
- (b) has prevented or attempted to prevent the Player from the Defending Team from bringing the football back into play; or
- (c) has otherwise delayed play.

The field Umpire shall award a Free Kick to the Defending Team and a Fifty Metre Penalty from The Mark.

- (n) Spectators should not only barrack for their own team, but also show appreciation of good play or noteworthy effort by players in the opposing team. They must not barrack against their opponents, or direct unpleasant or belittling comments at the opposing team or any player in that team.
- (o) Spectators must keep behind the fence, if one exists. Where no fence exists, a roped off area will be created at least five metres from the boundary line to prevent spectators from standing behind the goal / behind posts.
- (p) The Coach of each team, or the Sports Coordinators, or as a last resort, the Heads of School of the competing schools, will draw the attention of spectators or their own players to the points outlined above, if in their opinion, these are being disregarded during the game.

Open B, Open C, Intermediate & Year level matches

- i) Open B, 8A and 7A teams will consist of 18 players with up to four (4) interchange players (unless by alternative negotiation). Intermediate A & B (Years 10 & 9) teams will consist of 18 players with up to six (6) interchange players.
Open C, Intermediate C and Year Level B teams will consist of 16 players with up to six (6) interchange players.
- Players may be interchanged, provided changes take place from the same position as the player leaving the field. Umpires are not expected to police the above, rather schools should abide by it as a matter of integrity.
- ii) Where one school has a full team and the other doesn't, it is not required to remove players because the other side is short of players, however it is preferable for schools to negotiate prior to, or on match day if any adjustment to team size is required to avoid lopsidedness.
- iii) Each team should provide a goal umpire (flags and score-card). **No boundary umpires will be used.** Instead a ball-up will take place 10 metres in from the boundary.
- iv) A centre square in proportion to ground size will, where possible, be provided for all year level matches. Field umpires will police its use prior to the ball up but will not apply automatic penalties.
- v) All matches should start on time. Where there are successive matches on the same ground, the first match should, if possible, finish on time, even if it starts late.
- vi) No player who was a member of the Firsts team (including interchange replacements) on the previous day, will play in any match on the following day. Players may only play in one match per round except by prior arrangement between schools.
- vii) The following times for quarters will be observed, except where part (e) applies:
- Open B, Open C, Intermediate A & B (Y10 & 9) & 8A: 20 minute quarters
 - Intermediate C: 15 minute quarters
 - 8B, 7A & 7B: 15 minute quarters (unless by alternative negotiation)
- No 'time on' should be added in normal circumstances.
- viii) **Order-off Rules** – refer to and follow (d) above
- ix) Umpires are authorised to caution and if necessary, order off the field, players who dispute their decisions, use bad language, or are guilty of unduly rough play –
- x) The 'third man up' rule applies to AGSV Football.
- xi) A kick must travel a minimum of 15 metres for a mark to be awarded.
- xii) Coaches are permitted to use one **student runner** in any age group match. This person is to be dressed in the school track suit and wear a distinguishable top for identification.

Umpires

- xiii) – The use of two field umpires is recommended at all levels, wherever possible
- Students may not officiate unless qualified with an external association
 - It is strongly recommended that coaches do not umpire their own match
- xiv) The penalty for time wasting and / or delaying play is 25 metres. In matches below Firsts, a player who is awarded with a 25m penalty is **not permitted** to "play on" during the advancement of the 25m penalty.

Ball size

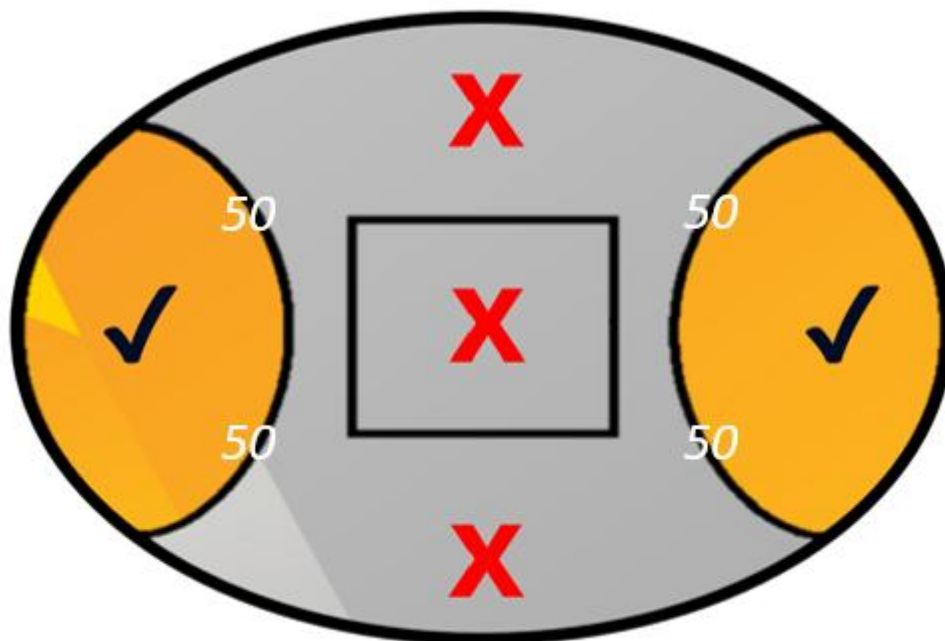
Footballs provided for matches should be as follows:

- Open B, Open C, Intermediate : Size 5 (Match size)
- Years 8 & 7 : Size 4 (School size)

NO SPECTATORS AT HUDDLES

*ONLY PLAYERS, COACHES, UMPIRES & MATCH OFFICIALS ARE
PERMITTED TO APPROACH TEAM HUDDLES DURING BREAKS.*

*SPECTATORS ON THE GROUND DURING BREAKS MUST
STAY INSIDE THE 50M ARCS*



SCAN THE QR CODE FOR AGSV REGULATIONS